

What is claimed is:

1. A method of using a mobile phone to customize user interface through a global computer information network, comprising:

- 5 a) providing a default user interface screen on the mobile phone in a local memory;
- b) upon power-up by a first user, displaying the first user interface screen for a first user of the mobile phone;
- c) making a data call to a first web server through a global computer
10 information network;
- d) browsing a first desired web page at the first web server;
- e) duplicating the first desired web page to the local memory as the default user interface for the first user, such that when the mobile phone is powered up by the first user, the mobile phone displays the desired web page.

15 2. The method according to claim 1, further comprising:

- f) making another data call to a second web server through the global computer information network;
- g) browsing a second desired web page at the second web server;
- 20 h) duplication the second desired web page to the local memory as the default user interface for the second user, such that when the mobile phone is powered up by the second user, the mobile phone displays the second desired web page.

3. The method according to claim 1, wherein the first desired web page at the
25 first web server is initially set up by the first user through a network client.

4. The method according to claim 2, wherein the second web page at the second web server is initially set up by the second user through a network client.

30 5. A mobile phone, comprising:

- a transmitter for transmitting a transmit digital audio signal;

a receiver for receiving a receive digital audio signal;
an audio processor coupled to the transmitter and to the receiver;
a processor coupled to the transmitter, the receiver and the audio processor;
a first memory to store a software program for controlling the processor, the

5 software program being adapted to perform the following:

- a) providing a default user interface screen on the mobile phone in a local memory;
- b) upon power-up by a first user, displaying the first user interface screen for a first user of the mobile phone;
- 10 c) making a data call to a first web server through a global computer information network;
- d) browsing a first desired web page at the first web server;
- e) duplicating the first desire web page to the local memory as the default user interface for the first user, such that when the mobile phone is powered up by the first user, the mobile phone displays the desired web page.

6. The mobile phone of claim 5, the software program being adapted to further perform the following:

- 20 f) making another data call to a second web server through the global computer information network;
- g) browsing a second desired web page at the second web server;
- h) duplication the second desired web page to the local memory as the default user interface for the second user, such that
- 25 when the mobile phone is powered up by the second user, the mobile phone displays the second desired web page.

7. The mobile phone of claim 5, wherein the first desired web page at the first web server is initially set up by the first user through a network client.

8. The mobile phone of claim 6, wherein the second web page at the second web server is initially set up by the second user through a network client.

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for use in a mobile phone